

DazoHell 3.0b3

Here is the latest beta version of DazoHell. Now I keep hearing about some problems it has. Well I've heard that if you import it as a global palette it works better. I fixed some minor things and added an advertiser. Hopefully I'll release a beta 5 soon with more features like: Better advertiser, a room buster, magic 8 ball, scrambler, and a lamerizer. Expect this release in late april. But keep in mind I'm working on other projects.

New Projects

DazoHell 3.0 final

Patches for 2.7

A couple of tools for 2.7

The first tool for 3.0

Dazo's NeXT OS(its a NeXT simulator)

Dazo's Weekly Zine(i'm currently looking for a name for it so if you have any names in mind email me and let me know)

Email me for the latest versions of the mentioned above.

Note: TFOAW is fucking rip off of my hell. There hell is no better than mines, infact mines is better. First of all there pr buster dont even work. Neither do the games. A lame ass scroller and...well thats all i haved to say.Ohh yeah i think its as lame as hell to copy my shit and edit it so you can say you made, i'm not mentioning the names of these people, and this has nothing to do w/ TFOAW.